



**Ahsanullah University of Science and Technology (AUST)**  
Department of Computer Science and Engineering

**LABORATORY MANUAL**

Course No. : CSE2202  
Course Title: Numerical Methods Lab

For the students of 2<sup>nd</sup> Year, 2<sup>nd</sup> Semester of  
B.Sc. in Computer Science and Engineering program

## TABLE OF CONTENTS

<b>COURSE OBJECTIVES .....</b>	<b>1</b>
<b>PREFERRED TOOLS.....</b>	<b>1</b>
<b>TEXT/REFERENCE BOOK.....</b>	<b>1</b>
<b>ADMINISTRATIVE POLICY OF THE LABORATORY .....</b>	<b>1</b>
<b>LIST OF SESSIONS</b>	
<b>SESSION 1: .....</b>	<b>2</b>
Find the roots of non-linear equation using Bisection method and False position method.....	2
<b>SESSION 2: .....</b>	<b>4</b>
Find the roots of non-linear equation using Newton-Raphson method and Secant method.....	4
<b>SESSION 3: .....</b>	<b>6</b>
Find the all possible roots of non-linear equation using Newton's method .....	6
Find the all possible roots of non-linear equation using Modified Bisection method .....	7
<b>SESSION 4: .....</b>	<b>8</b>
Curve fitting regression – fitting a straight line and a polynomial function. ....	8
<b>SESSION 5: .....</b>	<b>9</b>
Solve the system of linear equations using Gauss Elimination method and Gauss-Jordan method.....	9
<b>SESSION 6: .....</b>	<b>11</b>
Find numerical solution of Lagrange interpolation formula.....	11
Find numerical solution of Newton's divided difference interpolation formula. ....	13
<b>FINAL TERM EXAMINATION .....</b>	<b>15</b>

## COURSE OBJECTIVES

1. Implement appropriate numerical methods to solve algebraic and transcendental equations.
2. Implement appropriate numerical methods to approximate a function.
3. Implement appropriate numerical methods to solve a differential equation.
4. Implement appropriate numerical methods to evaluate a derivative at a value.
5. Implement appropriate numerical methods to solve a linear system of equations.
6. Implement various numerical methods for finding root(s).
7. Implement appropriate numerical methods to calculate a definite integral.

## PREFERRED TOOL(S)

- Code Blocks
- Net Beans

## TEXT/REFERENCE BOOK(S)

- E. Balagurusamy, ***Numerical Methods***, 4<sup>th</sup> Reprint, Tata McGraw-Hill, Inc.
- G. Shanker Rao, ***Numerical Analysis***, 2<sup>nd</sup> edition, New Age International (P) Limited
- S. Chapra & R. Canale, ***Numerical Methods for Engineers***, 6<sup>th</sup> edition, McGraw Hill

## ADMINISTRATIVE POLICY OF THE LABORATORY

- Students must perform class assessment tasks individually without help of others.
- Viva for each program will be taken and considered as a performance.
- Plagiarism is strictly forbidden and will be dealt with punishment.

## Session 1

### Problem 1

**OBJECTIVES:** To find the roots of non linear equations using Bisection method.

#### ALGORITHM:

1. Decide initial values for  $x_1$  and  $x_2$  and stopping criterion E.
2. Compute  $f_1 = f(x_1)$  and  $f_2 = f(x_2)$ .
3. If  $f_1 * f_2 > 0$ ,  $x_1$  and  $x_2$  do not bracket any root and go to step 1.
4. Compute  $x_0 = (x_1 + x_2) / 2$  and compute  $f_0 = f(x_0)$ .
5. If  $f_0 = 0$  then  $x_0$  is the root of the equation, print the root
6. If  $f_1 * f_0 < 0$  then set  $x_2 = x_0$  else set  $x_1 = x_0$ .
7. If  $|(x_2 - x_1)/x_2| < E$  then root =  $(x_1 + x_2) / 2$ , print the root and go to step 8  
Else go to step 4
8. Stop.

#### Sample Input/output:

```
Enter the value of x0: -1
```

```
Enter the value of x1: -2
```

Iteration	x0	x1	x2	f0	f1	f2
1	-1.000000	-2.000000	-1.500000	-5.000000	2.000000	-1.750000
2	-1.500000	-2.000000	-1.750000	-1.750000	2.000000	0.062500
3	-1.500000	-1.750000	-1.625000	-1.750000	0.062500	-0.859375
4	-1.625000	-1.750000	-1.687500	-0.859375	0.062500	-0.402344
5	-1.687500	-1.750000	-1.718750	-0.402344	0.062500	-0.170898
6	-1.718750	-1.750000	-1.734375	-0.170898	0.062500	-0.054443
7	-1.734375	-1.750000	-1.742188	-0.054443	0.062500	0.003967
8	-1.734375	-1.742188	-1.738281	-0.054443	0.003967	-0.025253
9	-1.738281	-1.742188	-1.740234	-0.025253	0.003967	-0.010647
10	-1.740234	-1.742188	-1.741211	-0.010647	0.003967	-0.003341
11	-1.741211	-1.742188	-1.741699	-0.003341	0.003967	0.000313

```
Approximate root = -1.741699
```

#### Tasks:

Write a program on the function  $f(x) = 2x^3 + 3x - 1$  with starting interval  $[0, 1]$  and a tolerance of  $10^{-8}$ . Show the steps, the program uses to achieve this tolerance (You can count the step by adding 1 to a counting variable i in the loop of the program).

## Problem 2

**OBJECTIVES:** To find the roots of non linear equations using False Position method.

### ALGORITHM:

1. Decide initial values for  $x_1$  and  $x_2$  and stopping criterion E.
2. Compute  $f_1 = f(x_1)$  and  $f_2 = f(x_2)$ .
3. If  $f_1 * f_2 > 0$ ,  $x_1$  and  $x_2$  do not bracket any root and go to step 1.
4. Compute  $x_0 = x_1 - (f(x_1)(x_2 - x_1)) / (f(x_2) - f(x_1))$  and compute  $f_0 = f(x_0)$ .
5. If  $f_0 = 0$  then  $x_0$  is the root of the equation, print the root
6. If  $f_1 * f_0 < 0$  then set  $x_2 = x_0$  else set  $x_1 = x_0$ .
7. If  $|(x_2 - x_1)/x_2| < E$  then root =  $(x_1 + x_2) / 2$ , print the root and go to step 8  
Else go to step 4
8. Stop.

### Sample Input/output:

```
Enter the value of x0: -1
Enter the value of x1: 1
Iteration  x0          x1          x2          f0          f1          f2
1      -1.000000  1.000000  0.513434 -4.540302  1.459698 -0.330761
2      0.513434  1.000000  0.603320 -0.330761  1.459698 -0.013497
3      0.603320  1.000000  0.606954 -0.013497  1.459698 -0.000527
4      0.606954  1.000000  0.607096 -0.000527  1.459698 -0.000021
Approximate root = 0.607096
```

### Tasks:

Write a program to perform 3 iterations of the false position method on the function  $f(x) = x^3 - 4$ , with starting interval [1, 3]. Calculate and show the errors and percentage errors of  $x_0, x_1, x_2$ , and  $x_3$ .

## Session 2

### Problem 1

**OBJECTIVES:** To find the roots of non linear equations using Newton-Raphson method.

#### ALGORITHM:

1. Assign an initial value for  $x$ , say  $x_0$  and stopping criterion  $E$ .
2. Compute  $f(x_0)$  and  $f'(x_0)$ .
3. Find the improved estimate of  $x_0$   
$$x_1 = x_0 - f(x_0) / f'(x_0)$$
4. Check for accuracy of the latest estimate.  
If  $| (x_1-x_0)/x_1 | < E$  then stop; otherwise continue.
5. Replace  $x_0$  by  $x_1$  and repeat steps 3 and 4.

#### Sample Input/output:

```
ENTER THE TOTAL NO. OF POWER::::: 3
x^0:::-3
x^1:::-1
x^2:::0
x^3:::1
THE POLYNOMIAL IS :::: 1x^3 0x^2 -1x^1 -3x^0
INTIAL X1---->3

*****
ITERATION      X1        FX1        F'X1
*****
1            2.192    21.000   26.000
2            1.794    5.344    13.419
3            1.681    0.980    8.656
4            1.672    0.068    7.475
5            1.672    0.000    7.384
*****
THE ROOT OF EQUATION IS 1.671700
```

#### Tasks:

Write a program to perform all iterations of the Newton-Raphson method using Horner's rule for any function. Show the table with iterations, values, errors and percentage errors of all variables.

## Problem 2

**OBJECTIVES:** To find the roots of non linear equations using Secant method.

### ALGORITHM:

1. Decide two initial points  $x_1$  and  $x_2$  and required accuracy level E.
2. Compute  $f_1 = f(x_1)$  and  $f_2 = f(x_2)$
3. Compute  $x_3 = (f_2 x_1 - f_1 x_2) / (f_2 - f_1)$
4. If  $|(x_3 - x_2) / x_3| > E$ , then
  - set  $x_1 = x_2$  and  $f_1 = f_2$
  - set  $x_2 = x_3$  and  $f_2 = f(x_3)$
  - go to step 3
- Else
  - set root =  $x_3$
  - print results
5. Stop.

### Sample Input/output:

Iteration	x1	x2	x3	f (x1)	f (x2)
1	4.000000	2.000000	9.000000	-10.000000	-14.000000
2	2.000000	9.000000	4.000000	-14.000000	35.000000
3	9.000000	4.000000	5.111111	35.000000	-10.000000
4	4.000000	5.111111	5.956522	-10.000000	-4.320987
5	5.111111	5.956522	5.722488	-4.320987	1.654063
6	5.956522	5.722488	5.741121	1.654063	-0.143084
7	5.722488	5.741121	5.741659	-0.143084	-0.004015
8	5.741121	5.741659	5.741657	-0.004015	0.000010

Approximate root = 5.741657

### Tasks:

Modify the above program using Horner's rule to iterate until the absolute value of the residual is less than a given tolerance (Let tolerance be an input instead of E).

## Session 3

### Problem 1

**OBJECTIVES:** To find the roots of non linear equations using Newton's method.

**ALGORITHM:**

1. Obtain degree and co-efficient of polynomial (n and  $a_i$ ).
2. Decide an initial estimate for the first root ( $x_0$ ) and error criterion, E.  
*Do while  $n > 1$*
3. Find the root using Newton-Raphson algorithm  
$$x_r = x_0 - f(x_0) / f'(x_0)$$
4. Root (n) =  $x_r$
5. Deflate the polynomial using synthetic division algorithm and make the factor polynomial as the new polynomial of order n-1.
6. Set  $x_0 = x_r$  [Initial value of the new root]  
*End of Do*
7. Root (1) =  $-a_0 / a_1$
8. Stop

**Sample Input/output:**

```
Enter the degree of the equation: 2
Enter the coefficients of the equation: -10      -4      1
Root No. 1    -1.74166
Root No. 2    5
```

**Tasks:**

Modify the above program to show the table with all iterations and values of all variables.  
Test the program for  $x^3 - 6x^2 + 11x - 6 = 0$

## Problem 2

**OBJECTIVES:** To find the roots of non linear equations using Modified Bisection method.

### ALGORITHM:

1. Choose lower limit **a** and upper limit **b** of the interval covering all the roots.
2. Decide the size of the increment interval  $\Delta x$
3. set  $x_1 = a$  and  $x_2 = x_1 + \Delta x$
4. Compute  $f_1 = f(x_1)$  and  $f_2 = f(x_2)$
5. If  $(f_1 * f_2) > 0$ , then the interval does not bracket any root and go to step 9
6. Compute  $x_0 = (x_1 + x_2)/2$  and  $f_0 = f(x_0)$
7. If  $(f_1 * f_2) < 0$ , then set  $x_2 = x_0$   
Else set  $x_1 = x_0$  and  $f_1 = f_0$
8. If  $|(x_2 - x_1)/x_2| < E$ , then
  - root =  $(x_1+x_2) / 2$
  - write the value of root
  - go to step 9
- Else
  - go to step 6
9. If  $x_2 < b$ , then set  $a = x_2$  and go to step 3
10. Stop.

### Sample Input/output:

```
Enter the maximum power: 2
Enter the coefficients (from maximum power): 1 -4 -10
Enter the lower and upper limit: -2 6

Between -1.74375 and -1.7375 there is a root -1.74375
Between 5.7375 and 5.74375 there is a root 5.74375
```

### Tasks:

Modify the above program to show the table with all iterations and values of all variables.  
Test the program for  $x^3 - 7x^2 + 15x - 9 = 0$ .

## Session 4

### Problem 1

**OBJECTIVES:** To solve the system of linear equations using Basic Gauss Elimination method.

#### ALGORITHM:

1. Arrange equations such that  $a_{11} \neq 0$
2. Eliminate  $x_1$  from all but the first equation. This is done as follows:
  - i. Normalize the first equation by dividing it by  $a_{11}$ .
  - ii. Subtract from the second equation  $a_{21}$  times the normalized first equation.
  - iii. Similarly, subtract from the third equation  $a_{31}$  times the normalized first equation.
3. Eliminate  $x_2$  from the third to the last equation in the new set. We assume that  $a'_{22} \neq 0$ .
  - i. Subtract from the third equation  $a'_{32}$  times the normalized first equation.
  - ii. Subtract from the fourth equation  $a'_{42}$  times the normalized first equation and so on.
4. Obtain solution by back substitution.

#### Sample Input/output:

```
ENTER THE NUMBER OF EQUATIONS = 3
ENTER THE COEFFICIENTS OF EQUATIONS = 2      4      -6      -8
                                         1      3      1      10
                                         2     -4     -2     -12
Step 1:
          2      4      -6      -8
          0      1      4      14
          0     -8      4     -4

Step 2:
          2      4      -6      -8
          0      1      4      14
          0      0      36     108

SOLUTION OF GIVEN SYSTEM: x1 = 1
                           x2 = 2
                           x3 = 3
```

#### Tasks:

1. Write a code to solve the system of linear equations using Gauss Jacobi method.

## Problem 2

**OBJECTIVES:** To solve the system of linear equations Using Gauss - Jordan Method.

### ALGORITHM:

1. Normalize the first equation by dividing it by its pivot element.
2. Eliminate  $x_1$  term from all the other equations.
3. Now, normalize the second equation by dividing it by its pivot element.
4. Eliminate  $x_2$  term from all the equations, above and below the normalized pivotal equation.
5. Repeat the process until  $x_n$  is eliminated from all but the last equation.
6. The resultant  $b$  vector is the solution vector.

### Sample Input/output:

```
ENTER THE NUMBER OF EQUATIONS = 3
ENTER THE COEFFICIENTS OF EQUATIONS = 2      4      -6      -8
                                         1      3      1      10
                                         2     -4     -2     -12
Step 1:
                                         1      2      -3      -4
                                         0      1      4      14
                                         0     -8      4      -4

Step 2:
                                         1      0      -11     -32
                                         0      1      4      14
                                         0      0      1      3

Step 3:
                                         1      0      0      1
                                         0      1      0      2
                                         0      0      1      3

SOLUTION OF GIVEN SYSTEM: x1 = 1
                           x2 = 2
                           x3 = 3
```

### Tasks:

1. Write a code to solve the system of linear equations using Gauss Seidel method.

## Session 5

**OBJECTIVES:** To fit a straight line and a polynomial using curve fitting regression method.

### ALGORITHMS:

#### *Linear Regression:*

1. Read the data values
2. Compute sum of powers and products  
 $\sum x_i, \sum y_i, \sum x_i^2, \sum x_i y_i$
3. Check whether the denominator of the equation for b is zero
4. Compute  $b$  and  $a$
5. Print out the equation
6. Interpolate data, if required

#### *Polynomial Regression:*

1. Read number of data points  $n$  and order of polynomial  $mp$
2. Read the data values
3. If  $n \leq mp$ , print out “regression is not possible” and stop; else continue
4. Set  $m = mp+1$
5. Compute coefficients of **C** matrix
6. Compute coefficients of **B** matrix
7. Solve for the coefficients  $a_1, a_2, \dots, a_m$
8. Write the coefficients
9. Estimate the function value at the given value of independent variable
10. Stop

### Sample Input/output:

```
-----Fitting a Straight line-----
Enter how many values you want for (x,y) : 5
Enter value for x: 1 2 3 4 5
Enter value for y: 3 4 5 6 8
```

xi	yi	xi*yi	xi*x <sup>i</sup>
1	3	1	3
2	4	4	8
3	5	9	15
4	6	16	24
5	8	25	40
Sum = 15 26 55 90			

The equation is  $y = 1.6 + 1.2 x$

### **Sample Input/output:**

```
-----Fitting a polynomial-----
Enter how many values you want for (x,y) : 4
Enter value for x: 1 2 3 4
Enter value for y: 6 11 18 27
The equation is y = 3 + 2x + x2
```

### **Tasks:**

1. Write a code to fit a power function using curve fitting regression method.
2. Write a code to fit a hyperbola using curve fitting regression method.

## Session 6

### Problem 1

**OBJECTIVES:** To find the value of  $f(x)$  for  $x$  using Lagrange interpolation method.

#### ALGORITHM:

1. Read  $x, n$
2. *for*  $i = 1$  to  $(n+1)$  in steps of 1 do read  $x_i, f_i$  *end for*
3. sum  $\leftarrow 0$
4. *for*  $i = 1$  to  $(n+1)$  in steps of 1 do
5. profunc  $\leftarrow 1$
6. *for*  $j = 1$  to  $(n+1)$  in steps of 1 do
7. if  $(j \neq i)$  then profunc  $\leftarrow$  profunc  $\times (x - x_j) / (x_i - x_j)$   
*end for*
8. sum  $\leftarrow$  sum  $+ f_i \times$  profunc  
*end for*
9. Write  $x, \text{sum}$
10. Stop

#### Sample Input/output:

```
How many record you will be enter: 4
Enter the value of x0: 0
Enter the value of f(x0): 0
Enter the value of x1: 1
Enter the value of f(x1): 2
Enter the value of x2: 2
Enter the value of f(x2): 8
Enter the value of x3: 3
Enter the value of f(x3): 27
Enter X for finding f(x): 2.5
f(2.5) = 15.312500
```

## Problem 2

**OBJECTIVES:** To find  $x$  using Newton's divided difference interpolation method.

### ALGORITHM:

```
Input:  $x_0, (x_0), x_1, (x_1), \dots, x_n, f(x_n)$ 
Output: Divided differences  $F_{0,0}, \dots, F_{n,n}$ 
//comment:  $(x) = F_{0,0} + \sum_{i=1}^n [F_{i,i}(x - x_0) \dots (x - x_{i-1})]$ 
Step 1: For  $i = 0, \dots, n$ 
    set  $F_{i,0} = f(x_i)$ 
Step 2: For  $i = 1, \dots, n$ 
    For  $j = 1, \dots, i$ 
        set  $F_{i,j} = F_{i,j-1} - F_{i-1,j-1} / x_i - x_{i-j}$ 
    End
End
Output( $F_{0,0}, \dots, F_{n,n}$ )
STOP
```

### Sample Input/output:

```
How many record you will be enter: 5  
Enter the value of x0: 5  
Enter the value of f(x0): 150  
Enter the value of x1: 7  
Enter the value of f(x1): 392  
Enter the value of x2: 11  
Enter the value of f(x2): 1452  
Enter the value of x3: 13  
Enter the value of f(x3): 2366  
Enter the value of x4: 21  
Enter the value of f(x4): 9702  
Enter x for finding f(x): 6
```

x	f(x)
5	150
	121
7	392
	24
	265
11	1452
	32
	1
	457
13	2366
	46
	917
21	9702

```
* * * x = 252 * * *
```

### Tasks:

1. Write a code to find the value of  $x$  for  $f(x)$  using inverse interpolation method.
2. Write a code to find a polynomial using Lagrange interpolation method.

## **FINAL TERM EXAMINATION**

There will be a one-hour written examination. Different types of questions will be included such as MCQ, mathematics, write a program etc.